

Hatch Gradient

Pattern

Type Predefined

Name ANSI31



Scale 24

Angle 0

Spacing 24

ISO pen width

Cross Hatch

Hatch Origin

Use current origin

Specified origin

Pick new origin

Boundaries

- Pick points in boundaries
- Select boundary entities
- Remove boundary entities

Boundary set

Current viewport New

Boundary retention

Retain boundaries as Polylines

Islands

- Nested
- Outer
- Ignore

Boundary tolerance

Tolerance 0.0000" Units

Options

- Annotative
- Associative
- Create separate hatches

Draw order None

Layer Defpoints

Transparency ByLayer

0

Inherit properties

OK

Cancel